ARTS

Discuss the importance of graphic design in the STEAM fields. Go over methods in which participants can apply their creativity to their innovations.

ASSIGNMENT

- Conduct a discussion where participants analyze existing innovations for elements of graphic design
- Discuss the similarities and differences between art and science.
  - Does graphic design ever improve the functionality of a innovation? If so when?

ADDITIONAL RESOURCES

- https://brainstation.io/career-guides/what-is-graphic-design